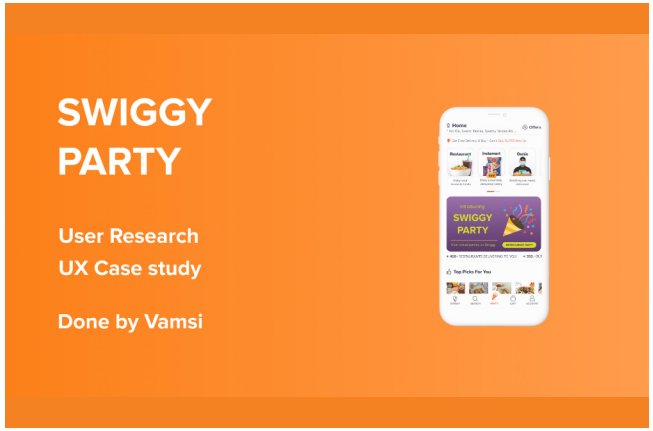
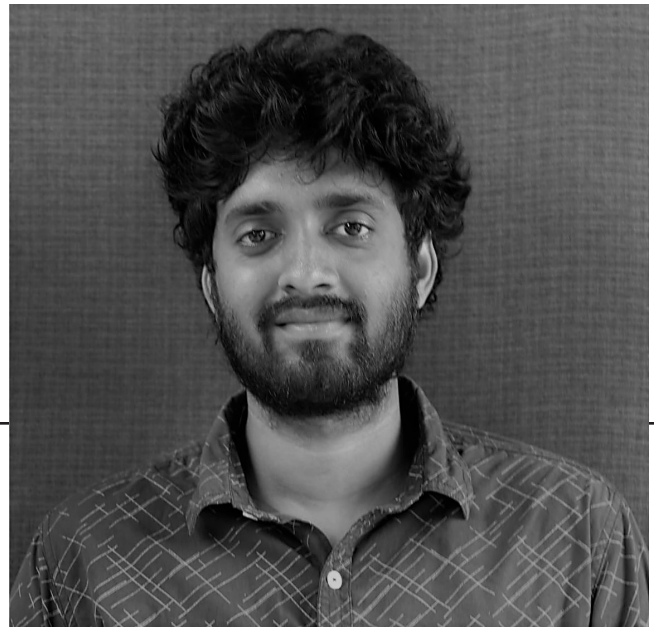


Swiggy Party is a UX Design project where I worked on adding a new feature to the existing app of Swiggy, this new feature allows users to have **virtual parties** on Swiggy where Hosts can order food to the number of guests in different locations wherever Swiggy app is functioning, this feature is very much relevant in the current scenario.



Tru-Q is a UX Design Casestudy where we worked as a group to conduct detailed research on the topic of ***Crimes on Social Media***. With the ever-increasing cyber crimes where younger people are more vulnerable to these crimes, I tried to design a concept called **SafeOS** which acts as a safe operating system on mobile phones helping in the prevention of Cyber Crimes.

Hello, I'm **Chaitanya Vamsi** from Hyderabad. I aim to tell stories and solve problems through my work thereby creating seamless experiences for the users, I find my inspiration from Art, books & Films. I'm currently looking for opportunities in User Experience Design and willing to work hard, learn and update myself each day.

There existed a time before smart technology intruded into our lives and when we were more immersed in the real world and found joy in simple things, **Once upon a time in '90s** is a collection of such simple stories set in '90s where we found happiness in simplest of the things, these stories are for every adult who want to reminisce the old times.

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